

## **Book Project**

*Pick ONE of the following projects to complete, or design your own project to match one of the sets of learning criteria below.*

### **Project #1:**

**K-U-Dos:** Can you:

- analyze relationships between and among characters and events?
- analyze cause-effect relationships between character's actions and events in the plot?
- analyze details about the setting that influence and shape the plot?
- explore how a character's perspective shapes his/her choices?

### **Project:**

Create a line of toys based on the characters and setting of your novel. As you make your toys, think about:

- how the personality and actions of each character influenced the sequence of events (plot).
- how the setting helped shape the sequence of events (plot) in the novel.
- how the character/s' perspective/s shape/d the novel.

**Rubric:** A project earning a \_\_\_\_\_ will \_\_\_\_\_:

4 (definitely) 3 (mostly) 2 (somewhat) 1 (poorly)

- show a clear understanding of the main characters and their relationships.
- show a clear understanding of the effects of the character/s' choices on the plot.
- show a clear understanding of the novel's setting and its impact on the plot.
- explore the unique perspective/s of the main character/s.
- demonstrate a high degree of craftsmanship.

### **Project #2:**

**K-U-Dos:** Can you:

- identify the central conflict in a novel?
- identify the central climax in a novel?
- identify the resolution in a novel?
- analyze details about the setting that influenced and shaped the novel's events?
- explore how the character/s' perspective/s shape/d the novel?

### **Project:**

Create a three-dimensional board game based on the plot of your novel. As you make your game, think about:

- how your game can represent the conflict in the novel.
- how your game can represent the climax of the novel.
- how your game can represent the resolution of the novel.
- how the setting influenced the events of the novel.
- how the character/s' perspectives shape the novel.

**Rubric:** A project earning a \_\_\_\_\_ will \_\_\_\_\_:

4 (definitely) 3 (mostly) 2 (somewhat) 1 (poorly)

- show a clear understanding of the novel's central conflict.
- show a clear understanding of the novel's central climax.
- show a clear understanding of the novel's resolution.
- show a clear understanding of the novel's setting and its impact on the plot.
- explore the unique perspective/s of the main character/s.
- demonstrate a high degree of craftsmanship.

### **Project #3:**

**K-U-Dos:** Can you:

- identify the central conflict in a novel?
- identify the central climax in a novel?
- summarize the main events in a novel?
- identify key elements of the setting that influence the mood of the novel?
- explore how a main character's perspective influences a novel?

#### **Project:**

Create a shoebox project full of artifacts that represent key elements of your book. For this project, you will decorate a shoebox to match the theme. You will then fill it with 10 – 20 labeled artifacts that demonstrate other significant elements of the story. As you create your shoebox, think about:

- how you can represent the conflict in the story.
- how you can represent the theme of the story.
- how you can highlight the main events of the story.
- how you can represent the novel's setting to create a mood.
- how you can represent the main character's perspective.

**Rubric:** A project earning a \_\_\_\_\_ will \_\_\_\_\_:

4 (definitely) 3 (mostly) 2 (somewhat) 1 (poorly)

- show a clear understanding of the story's central conflict.
- show a clear understanding of the story's central climax.
- summarize the main events in the novel.
- use setting to create a mood that matches the novel's.
- demonstrate aspects of the perspective of the character.
- demonstrate a high degree of craftsmanship.

### **Project #4:**

**K-U-Dos:** Can you:

- identify the central conflict in a novel?
- identify the central climax in a novel?
- identify the resolution in a novel?
- explore how a character's perspective shapes the story?

#### **Project:**

Decorate a cereal box to demonstrate the plot of your story. As you make your box, think about:

- how you can represent the conflict in the story.
- how you can represent the climax of the story.
- how you can represent the resolution of the story.
- how the character/s' perspective/s shape/d the story.

**Rubric:** A project earning a \_\_\_\_\_ will \_\_\_\_\_:

4 (definitely) 3 (mostly) 2 (somewhat) 1 (poorly)

- show a clear understanding of the story's central conflict.
- show a clear understanding of the story's central climax.
- show a clear understanding of the story's resolution.
- explore the unique perspective/s of the main character/s.
- demonstrate a high degree of craftsmanship